

SCORE 4.1 Survival Guide

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Note: Useful edit mode commands are listed in large bold letters below. The commands are case insensitive, so you can type them in upper or lower case letters. Also, when typing commands into SCORE, any text after the commands as spelled below is ignored by the program, so for example you can type “INP” or “INPut” or “INPztdg” to go into edit mode (although you should be careful about extra text when a value is expected after the command).

INP = “INPut mode” start input mode to add music to program manually.

LJ = “Lineup and Justify” Space the music properly after you are done with input mode.

SA *filename* = “SAve file” Similar to “Save As”. If you do not add “.mus” to the filename, it will be appended automatically.

SM = “Save to saMe” Save the current contents of the editor to current file (listed on the top left of screen). If you do not see the text “(SAVED)” in the top right corner, then the contents of the editor is different from the contents of the file on the disk (the file is not saved).

EDI = “EDIt” re-edit previously entered music in edit mode.

PR = “PRint” Go to the printing menu.

G *filename* = “Get in a file”. If you do not add “.mus” it will be added automatically (Used for reading binary files, RE is used for ASCII files).

RS = “ReSet” Clear the contents of the editor. You will be asked to save any unsaved data.

DIR = “DIRectory listing” Show a list of the files in the current directory.

EX = “EXit”. Exit the program.

?X = show a list of all text commands which start with the letter “x”

Working with multiple files

NX = “NeXt” Go to next file in alphabetic/numeric sequence. For example, if you have three files called *page01.mus*, *page02.mus*, and *page03.mus*, then if you are editing *page01.mus* and type NX.

NB = “Next Back” Go to the previous file in sequence. For example, if you are editing *page02.mus* and you type NB, the program will load *page01.mus*.

COM = “COMbine files” (combine staves from different files onto one page). Opposite of “DEC”.

Other Commands

Z *x* = “Zoom” Zoom to specified factor. Try “z .5” and “z 4”.

I = “last Item” Edit last item which was selected.

INC *x* = “set INCrement” to *x* units (default is 1). For example, try “inc 10” and “inc .25”. This will cause movements with the arrow keys in the specified increment size.

ALT-s = Toggle between regular edit mode and full page display.

DE = “DElete” Delete a region of music on the page.

AD *x* = “ADjust” the stems on staff *x* so that all stems match exactly with beams.

STM *x* = Shorten stems on staff *x* if they are sticking out too far

Letter Commands

A group alter
AD adjust stem length
C group copy
CD change directory
COL change screen colors
COM combine files
CRV group adjust slurs
CS copy a system of staves
CW center whole rests
DEC decombine files
DEL delete items
DEL delete file
DP disappear staves (display only)
DPY export vectors (of current file)
DR display/change library files drive
DRH display/change help files drive
DRV display/change current drive (data files)
ED edit items at a given position
EDI regenerate input code
ENH change enharmonic spelling
EX exit SCORE
FL flip notes, beams, etc.
FLU flip notes, etc. up
FLD flip notes, etc. down
FLN flip notes, etc. to normal
G get (retrieve) a file
GM retrieve a file into the current file (concatenate)
H display/alters the height of the current file
I edit a given item by item number
IN begin inputting on a given staff
J justify a staff
L lineup a staff or staves
LJ lineup and justify a system
M group move
MA create a macro file
MC clear motives (only erases RAM motives)
MS move a system of staves
NB close current file; retrieve previous file
NX close current file; retrieve next file
O reorder items in file horizontally
OS reorder items in file by staff, horizontally
OT reorder text items on a given staff
PL plays the current file (via MIDI or PC speaker)

PM displays a parameter list of every item in current file
PMX creates a parameter list file of every item in current file
PR prints the current file (to printer or postscript file)
RE reads in an input file, PMX file, or macro
RES reads in a file, but without prompt to edit input
RIP moves a measure(s) from one system to another
RNUM renumbers an item's item number
RS closes the current file (can retrieve a new file simultaneously)
SA saves the current file
SC displays the spacing scale over a given staff
SCX removes the spacing scale
SEP separate two voices on a staff
SH changes the display to show true screen fonts (for music symbols)
SHX cancels the show command
SM saves the current file and writes over the file on disc
SNX saves the current file under the next sequential filename
SP sets spacing during input (rhythmic, proportional, or to a staff)
ST enters edit mode for a given staff
STM shortens stem length when multiple voices appear on a staff
TR transpose a staff
TYPE view any file on screen (same as DOS Type command)
VJ Vertically justify a file
? accesses the help files (may be followed by a letter to specify)

Edit Mode

A align to an item (used with S-set)
AB abort editing
C copy item (exit Edit Mode)
CC copy item (remains selected)
CM center meter (or rehearsal no.)
CN move horizontally to nearest note
CR adjust slur curve
CV adjust slur endpoints
CX copy item (select next item)
D move an item down
DE delete item
L move an item left
P displays parameter value prior to editing
R move an item right
S sets the current item and changes to ED mode (used with A-align)
U move an item up
X exit edit mode

CD center dash(es)
CN move horizontally to nearest note
CT center text
J justifies a paragraph of text
JR creates flush right text
JT justify a staff according to its text (lyrics)
LS set vertical line spacing (text)
LSC set vertical line spacing in centimeters (text)
LSI set vertical line spacing in inches (text)
LSP set vertical line spacing in points (text)
PT display/alter the point size of a text item
RIP moves a word(s) from one line of text to another
RM set the right margin for a text item(s)
RMJ set the right margin for a text item(s) and justify the text
T input text
TT input a paragraph of text
TTR read in a DOS text file (alternative to using TT)
TX enters text edit mode

Text Editing

Changing Views

Z recomputes the display (can change magnification)
ZR moves to the right
ZL moves to the left
ZU moves higher
ZD moves lower
ZX changes to different magnification with current item centered
END turns off automatic scrolling [ZZ turns autoscroll on]
HOME view at actual size (default), bottom of file
F9 view at actual size, top of file
F10 move image left
PAGE UP move image right
PAGE DOWN move image up
CTRL + PAGE UP move image down
CTRL + PAGE DOWN enlarge image
UP ARROW reduce image
DOWN ARROW move image up
CTRL + LEFT ARROW move image down
CTRL + RIGHT ARROW move image left
CTRL + LEFT ARROW move image right
CTRL + RIGHT ARROW move image left

Letter Commands in boldface type are group commands. Some group commands also function on single items.